WHAT IS CLAIMED IS:

Sub

5

A digital signal processor comprising:

two execution pipelines capable of executing RISC instructions;

instruction fetch ogic that simultaneously fetches two instructions and routes them to respective pipelines; and

control logic to allow the pipelines to operate independently.

- 2. The digital signal processor of claim 1, wherein the instruction fetch logic includes logic that fetches dual SIMD instructions.
- 3. The digital signal processor of claim 1, further including two registers each half the length of a word fetched for memory, and wherein the instruction fetch logic that fetches a single word into the two registers simultaneously.
- 4. The digital signal processor of claim 1, further including an eight port general register file.
- The digital signal processor of claim 4, wherein the general register file includes four read registers and four write registers.

6. A digital signal processor capable of integrating subopcodes into an established instruction set comprising:

a memory that stores instructions having opcodes;

an instruction decoder that identifies a relocatable opcode to designate 64 subopcodes;

5 and

a subopcode detector that decodes subopcodes if the instruction decoder identifies the relocatable opcode.

RIO

7. A digital signal processor comprising:

a register pair; and

means for executing a multiply instruction on a number stored in the register pair, including

5

first means for performing multiply instructions on higher-order portions of each register in the register pair,

second means for performing multiply instructions on the remaining portions of each register in the register pair, and

third means for combining the results from the first and second means.

5

8. A circular buffer control circuit comprising:

a first number of circular buffer start registers;

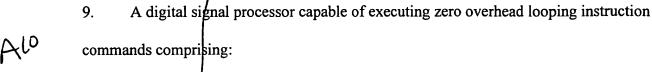
a first number of circular buffer end registers, each associated with a different one of the circular buffer start registers; and

circular buffer control logic including

means for comparing a pointer to an address in a selected one of the circular buffer end registers, and

means for restoring the address in the one of the circular buffer start registers associated with the selected circular buffer end register if the pointer matches the address in the selected circular buffer end register.

5



a register set; and

means for executing a loop instruction command a fixed number of times on a number stored in the register set, including

first means for executing a current instruction stored in a first portion of a first register within the register set;

second means for decrementing a loop count value stored in a second register within the register set;

third means for executing another portion of the current instruction stored in a second portion of the first register and a second register within the register set.

10. The digital signal processor of claim 9, further including

means for exiting the loop instruction command when the loop count value reaches zero.